

BDSP-31 BUFFER SINKHOLE IMPROVEMENT

- A Vendor Input/ACH-EFT Application must be completed before a contract may be created. This form allows a 1099-G to be submitted to you at the end of the year. It also allows for your reimbursement to be sent to your account electronically once your project is completed.
- Purpose of practice is to provide an incentive to be used for continuing protection of sinkholes that have been stabilized using the DSP-31 Sinkhole Improvement to control gully erosion practice.
- Applies to specific problem areas where a buffer needs to be maintained to prevent serious impacts to sinkholes and ground water quality. This practice will ensure that threatened and endangered species and karst cave systems are not adversely impacted by agricultural activity.
- A one time incentive of \$300 per sinkhole is offered to re-establish or maintain the minimum 25 foot buffer surrounding the DSP-31 Sinkhole Improvement practice not under a current maintenance agreement.
- The maintenance life of the practice is 10 years.
- I certify that I have not started the practice. I understand that if I begin the practice before I receive official notification of approval from the district board I am not eligible to receive cost-share assistance for completing the practice.
- I understand that the district board of supervisors must approve any modification in the design of the practice. Failure on my part to request changes and obtain board approval of the changes may jeopardize my cost-share payment for the practice.
- I understand that I am not eligible to receive payment for installing the practice until it meets NRCS Standards and Specifications within Commission policy.
- Once claim has been signed and approved it will take approximately 4-6 weeks before the reimbursement is issued to your account.

I have read the above cost share policies and procedures and understand them. I assume full responsibility for all expenses incurred if I fail to follow these policies and procedure.

Landowner / Operator

Date